



Portage Boys Hoops Club Youth Player Code of Conduct

Being part of the PBHC Youth Basketball Program is a privilege, and with the privilege comes the responsibility of your actions, in respect to your teammates, coaches, opposing players, officials, fans, and organizations.

Code of Conduct

1. I understand that being part of the Portage Boys Hoops Club Youth Basketball Program is a privilege and that I am expected to follow this Code of Conduct at all times.
2. I will treat my fellow teammates & coaches, opposing players & coaches, the officials and all of the parents and fans with respect and dignity.
3. I will demonstrate good sportsmanship at all times – showing self-control, winning without boasting, accepting defeat with a goal to improve, and never use profane language, obscene gestures or taunt anyone involved with the game.
4. I will maintain a positive attitude and encourage my teammates.
5. I will strive to be the best basketball player that I can be, both in games and practices. I will listen attentively to my coaches, give a 100% effort and hustle at all times.
6. I will commit myself to the team by working hard, making practices and being on time. I will let the coach know if I am unable to make practice or a game in advance. I also understand that my school work is a priority and commit to maintaining my school work at all times.
7. I will be respectful of the buildings and event areas that I play and practice, including all equipment and uniforms.
8. I will refrain from any illegal behavior or conduct that endangers the physical health or well-being of others.

I understand that failure to abide by the Player Code of Conduct could result in a reduction of my playing time, suspension or removal from the Portage Boys Hoops Club Youth Basketball Program. By signing the Player Code of Conduct below, I hereby pledge to maintain a positive attitude and be responsible for my behavior and the expectations outlined above.

Signed,

Grade Level / Print Name

PBHC Youth BB Committee Rep.

Signature / Date

Date